



Welcome to Summer Camp at Discovery World!

Are you curious? Creative? Expressive? Excited? Explore everything, acquire abilities, find a passionate pursuit, design, and make at Discovery World. Each camp has a unique and exciting theme. Join us for one camp or spend the whole summer with us!

Full-Week Camps (5 day week)	\$325* / \$360
Week 4 Camps (3 day week)	^{\$} 195* / ^{\$} 216
Learn to Sail Camp (5 day week)	\$ 400
	*members price

An additional materials fee may apply for select 6th-8th grade camps.

Camp Times

Monday - Thursday Friday 9:30am - 4:15pm 9:30am - 3:30pm

Registration Deadline

Camp registration closes at **5:00pm** on the Thursday prior to the start of each camp week.

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Grade requirement: Participants must be entering the required grade in the 2024-2025 school year. Thank you for understanding.



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Learn to Sail

Age is strictly restricted to 8-11 year olds

Milwaukee Community



Discovery World and the Milwaukee Community Sailing Center (MCSC) have partnered to explore the world of sailing, including water safety, sail rigging and theory, basic maneuvers, and more. Campers will spend half the day sailing the waters of Lake Michigan and the other half exploring the science behind this pastime.

Ability to swim at least 25 yards is required. Each child must submit a completed Swim Check Form signed by a certified lifeguard before the camp begins.

To Register for Camps

Online: discoveryworld.org/summer-camp Call Reservations Department: 414-765-8625 (Mon - Fri, 8:00am - 4:00pm)



1st Grade

Participants must be entering 1st grade in the 2024-2025 school year

Week 1: June 10-14

Animals

Calling creatures from every corner of the world! You'll find out the secrets of hibernation, identify paw prints, and create camouflage in this wild camp.

Week 2: June 17-21

Art & Science

Nature makes amazing art! Create patterns, shapes, and designs inspired by science and math in this colorful camp.

Week 3: June 24-28

Bugs

Creeping, crawling, flying, fantastic! Discover the small and important world of insects in this hands-on exploration camp!

Week 4: July 1-3 (3 days)

Special 3-day pricing applies. See page 1 for details.

Physics

Falling, flying, sliding, soaring. Explore the forces that make things happen in this action-packed camp.

Week 5: July 8-12

Chemistry

Measure, mix, and wow! Create color-changing concoctions, experiment with slime, and more in this reactive camp.

Week 6: July 15-19

No on-site camps this week

Week 7: July 22-26

Storybook Science

Become a storybook scientist. You'll explore classic stories with a science twist in this entertaining camp.

Discovery World offers programming specifically designed for our youngest campers. Educators will lead 1st graders in science activities, exploration, and investigation!

Week 8: July 29-August 2

Build

Design your dream city! You'll build models of buildings, bridges, and more in this constructive camp.

Chemistry

Measure, mix, and wow! Create color-changing concoctions, experiment with slime, and more in this reactive camp.

Week 9: August 5-9

Space

Blast off for fun! Learn how rockets fly, create craters, and study space in this out-of-this-world camp.

Week 10: August 12-16

Art & Science

Nature makes amazing art! Create patterns, shapes, and designs inspired by science and math in this colorful camp.

Week 11: August 19-23

Animals

Calling creatures from every corner of the world! You'll find out the secrets of hibernation, identify paw prints, and create camouflage in this wild camp.



2nd - 3rd Grade

Participants must be entering 2nd or 3rd grade in the 2024-2025 school year

Week 1: June 10-14

Amusement Park Science

What keeps roller coasters on the track? How does a carousel work? Explore the science behind the rides and what keeps them exciting and safe as you build models of thrill machines.

Jr. Robotics

Robots come in all shapes and sizes. Use your brain to program and use different robots to solve problems and complete challenges.

Science Madness

Bring out the scientist in you! Experiment with reactions, explore acids and bases, and learn how to use lab tools!

Week 2: June 17-21

Detective Academy

You're on the case! Put your detective skills to the test as you find fingerprints, examine evidence, and uncover the clues while solving a mysterious event at Discovery World.

Fish, Fish, Fish

It's quite fishy. Get hooked on fish as you learn about amazing underwater creatures, pet animals in the aquarium, and even fish with help from the WI DNR Lakeshore State Park.

Magic & Illusions

Is this your card? Blend science and illusion as you learn sleight of hand and misdirection. Showcase your own magic as you learn the secrets behind the tricks.

Week 3: June 24-28

Bubble, Pop, Bang!

Reaction bags, slime, liquids that won't mix, and an explosion or two. You'll explore chemistry with experiments designed to blow your mind.

It's Electric

Spark your curiosity as you explore circuits, batteries, conductors, and insulators. Design and build flashlights, electromagnets, and other gadgets to charge your electrical knowledge.

2nd - 3rd Grade

Participants must be entering 2nd or 3rd grade in the 2024-2025 school year

Week 3 continued

Monster Makers

Get inspired by beasts real and mythical! Create a monster, construct a habitat for your creature, and assemble a plushie version of your terrifying new friend.

Week 4: July 1-3 (3 days)

Special 3-day pricing applies. See page 1 for details.

Amazing Habitats

Does it rain every day in the rainforest? How do penguin feet stay warm? Learn about habitats, animals, and plants from around the world as you discover the most amazing ecosystems on Earth.

Icky Science

Goopy, gloppy, sticky, and slimy. Explore exciting, gross, ooey, and gooey science activities in this camp that will make your skin crawl.

Musicology

Create your own instruments and learn how vibrations are converted into the sounds we hear. Investigate the science of sound, noise, and music while exploring the Les Paul House of Sound.

Week 5: July 8-12

Amusement Park Science

What keeps roller coasters on the track? How does a carousel work? Explore the science behind the rides and what keeps them exciting and safe as you build models of thrill machines.

Inspired By Nature

Get inspired as you create drawing, printing, and sculpture projects based on the shapes and patterns found in nature. Ideas are as close as your own backyard!

Ships Ahoy

Set your course for adventure! Learn how to navigate uncharted waters, keep a miniature boat afloat, and decipher the markings on a map. Master these skills and the treasure be yarrrs!

You're curious, full of energy, and interested in infinite ideas. More time to explore and brainstorm lets young innovators and scientists discover at a pace that works for them.

Week 6: July 15-19

No on-site camps this week

Week 7: July 22-26

Jr. Printmaker

Roll up your sleeves and get creative! Make block prints, explore screen printing, and even make pictures using the sun in this introduction to printmaking.

Jr. Robotics

Robots come in all shapes and sizes. Use your brain to program and use different robots to solve problems and complete challenges.

Week 8: July 29-August 2

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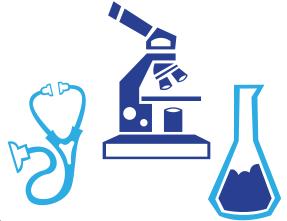
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4th - 5th Grade

Participants must be entering 4th or 5th grade in the 2024-2025 school year

Week 1: June 10-14

Design for Your Room

Your bedroom is a blank canvas, and we'll help you make it your own. Use graphic design techniques and printmaking skills to make custom pillow covers, personalized stickers, and interactive clothing.

Jr. Architect

Become the next great architect! You'll carry out experiments to test the strength of shapes, learn how to use them in architectural designs, and create your own models.

Marine Biologist

Explore what it takes to care for underwater habitats. Learn about the science of SCUBA, get a look at the anatomy of fish with a dissection, and get close to the creatures in the Reiman Aquarium.

Week 2: June 17-21

Jr. Clothing Designer

Own your look! Experiment with sewing methods and professional tools as you design and create your own incredible fashions from everyday items.

Spy Central

Your mission: Uncover the science of spying! Agents will collect evidence, make spy gadgets, use escape and evasion techniques, and learn how to make and break secret codes. Report for duty and await further contact.

You're a builder, creator, engineer, and whatever else you feel like. Hands-on activities and topics from fashion to photography let you explore your interests or help you find the new you.

Week 3: June 24-28

Claymation

What story do you want to tell? Design and model characters, create a shot list, use a camera, and edit it all together. Bring your ideas to life, then take home a copy.

It's a Disaster

Tornadoes, earthquakes, lightning strikes - learn about why they happen and their effects on the things we build. You'll build mini structures to withstand winds and absorb an earthquake.

LEGO[®] Robot Engineer

Take your robot skills to the next level. Think creatively as you build and program one of our LEGO[®] Mindstorms[®] EV3s to complete a series of challenges.

Week 4: July 1-3 (3 days)

Special 3-day pricing applies. See page 1 for details.

Fluid Power

Water drips, flows, lifts, and moves. Create and build mini machines and blasters that work using the power of water!

Great Lakes Explorers

With miles and miles of water and coastline, the Great Lakes are loaded with life. Explore the past and present as you catch plankton and fish, learn about the massive glaciers that formed the lakes, and visit Lakeshore State Park to look for fossils.

Rocket Scientist

Ready for blast off! Explore the science of space travel, build a water rocket, and investigate the principles of lift and thrust as you attempt to defy gravity.

4th - 5th Grade

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Week 5: July 8-12

Design for Your Room

Your bedroom is a blank canvas, and we'll help you make it your own. Use graphic design techniques and printmaking skills to make custom pillow covers, personalized stickers, and interactive clothing.

Future Doc

Explore the basics of how your body works. Assemble a skeleton, examine an eye, and hear your heart as you discover the amazing things going on inside of you.

Jr. Photographer

Learn to take better pictures! Experiment with camera settings and angles, take part in a photo scavenger hunt, and edit your shots with Adobe® Photoshop® Elements.

Techie Tricksters

Make door alarms, paper speakers, and a device to send secret communications to your friends. Leave with gadgets that will make your room light up, buzz, and sound an alarm!

Week 6: July 15-19

No on-site camps this week

Week 7: July 22-26

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Learn to Sail Restricted to ages 8-11 📛



Discovery World and the Milwaukee Community Sailing Center (MCSC) have partnered to explore the world of sailing, including water safety, sail rigging and theory, basic maneuvers, and more. You'll spend half the day sailing the waters of Lake Michigan and the other half exploring the science behind this pastime.

Note: Ability to swim is required. Each child must submit a Swim Check Form, to be completed by a certified lifequard.

Week 8: July 29-August 2

Jr. Clothing Designer

Own your look! Experiment with sewing methods and professional tools as you design and create your own incredible fashions from everyday items.

LEGO[®] Robot Engineer

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Week 9: August 5-9

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What story do you want to tell? Design and model characters, create a shot list, use a camera, and edit it all together. Bring your ideas to life, then take home a copy.

Learn to Sail



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Marine Biologist

Explore what it takes to care for underwater habitats. Learn about the science of SCUBA, get a look at the anatomy of fish with a dissection, and get close to the creatures in the Reiman Aquarium.

4th - 5th Grade

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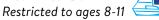
Week 9 continued

Techie Tricksters

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Week 10: August 12-16

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Spy Central

Your mission: Uncover the science of spying! Agents will collect evidence, make spy gadgets, use escape and evasion techniques, and learn how to make and break secret codes. Report for duty and await further contact.

Week 11: August 19-23

Chemist in the Kitchen

Mix food and fun with a dash of science. You'll try tricks used by chefs to change ingredients, tweak textures, and even craft treats like liquid nitrogen ice cream. Allergy Note: Campers will use foods that may contain milk, egg, soy, sesame, and wheat. Please alert the Discovery World Summer Camp staff of any allergies at the time of registration.

Future Doc

Explore the basics of how your body works. Assemble a skeleton, examine an eye, and hear your heart as you discover the amazing things going on inside of you.

6th - 8th Grade

Participants must be entering 6th, 7th, or 8th grade in the 2024-2025 school year

Week 1: June 10-14

Edible Art

It's art so good, you could eat it up. Make edible stained glass, create candy illustrations, and more as you mimic the work of famous artists.

Allergy Note: Campers will use foods that may contain milk, egg, soy, sesame, and wheat. Please alert the Discovery World Summer Camp staff of any allergies at the time of registration.

Robot Games

Construct a champion. Assemble and operate a kit-based robot, then compete with and against other robots to complete goals and win the game.

Video Game Designer

What does it take to make a video game? Design a digital world, set up rules, add assets to your environment, and test, test, test as you learn the process of creating a game.

Week 2: June 17-21

Filmmaker 101

Rolling! Film and edit your video with professional gear and video-editing software, create a portable green screen, cover the angles of filmmaking techniques, and take home your short video project.

Ready, Set, Code

Coding is creating! Learn programming basics and use your newfound techy skills to create a project of your own design as you take home your own Arduino microcontroller at the end of the week.

Note: Additional \$35 fee required for Arduino materials

Spa Chemistry

It takes a lot of work to relax! Discover how to extract scents from objects and learn how to make items like sugar scrubs, lotions, soaps, and more as you create your own products.

6th - 8th Grade

Participants must be entering 6th, 7th, or 8th grade in the 2024-2025 school year

From film to health sciences to learning to code, find a topic that supports your interests. One-on-one interactions, hands-on activities, and in-depth projects appeal to creators, designers and future scientists.

Week 3: June 24-28

Advanced Video Game Designer

Continue where Video Game Designer left off. Use the same software as the pros to create a level and find out how these skills can be used in careers outside of games.

Aquarist in Training

Meet Discovery World's team of aquarists to learn about what it takes to maintain the Reiman Aquarium, from cleaning tanks to feeding fish. Finish the experience by setting up a small aquarium to take home.

Escape!

Test your wits, problem-solving, and creativity in this camp all about Escape Rooms! Create and solve puzzles, recognize patterns, and work with your team to see if you can escape before the clock runs out!

Week 4: July 1-3 (3 days)

Special 3-day pricing applies. See page 1 for details.

Digital Photographer

Capture the perfect image! Explore camera settings and photography basics as you hit the streets around downtown Milwaukee. Learn how to edit and mat your photos to build a collection.

Note: Campers are welcome to bring their own cameras, but it is not required.

Interstellar Investigators

Discover the history and mystery of the cosmos! From astrophysics to exploration to space robotics, you'll explore topics related to understanding our universe.

Makers Gonna Make

Your brain is filled with wonderful creations waiting to come alive. Use the design thinking process to dream up ideas, design, prototype, and test solutions to real and fantastical challenges.

Week 5: July 8-12

Ready, Set, Code

Coding is creating! Learn programming basics and use your newfound techy skills to create a project of your own design as you take home your own Arduino microcontroller at the end of the week.

Note: Additional \$35 fee required for Arduino materials

Underwater Robotics

Dive into the world of underwater robots. Build your own ROV (Remotely Operated Vehicle)—from making the frame to soldering the control box—and end the week by testing your design in an underwater environment. Note: Additional \$50 fee required for materials.

Week 6: July 15-19

No on-site camps this week

Week 7: July 22-26

Escape!

Test your wits, problem-solving, and creativity in this camp all about Escape Rooms! Create and solve puzzles, recognize patterns, and work with your team to see if you can escape before the clock runs out!

Movie Magic

How big of a movie fan are you? Learn about special effects of all sizes, create mystical monsters, and sculpt scars and make fake scrapes. Explore the "claws and effects" used in film and TV.

Spa Chemistry

It takes a lot of work to relax! Discover how to extract scents from objects and learn how to make items like sugar scrubs, lotions, soaps, and more as you create your own products.



6th - 8th Grade

Participants must be entering 6th, 7th, or 8th grade in the 2024-2025 school year

Week 8: July 29-August 2

Custom Electric Guitar

Show your style while you shred. Come up with a theme, create and apply custom graphics to the guitar body and pick guard, and work with our staff to assemble and personalize your own electric guitar!

Note: Additional \$50 fee required for guitar

Filmmaker 101

Rolling! Film and edit your video with professional gear and video-editing software, create a portable green screen, cover the angles of filmmaking techniques, and take home your short video project.

Robot Games

Construct a champion. Assemble and operate a kit-based robot, then compete with and against other robots to complete goals and win the game.

Week 9: August 5-9

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Video Game Designer

What does it take to make a video game? Design a digital world, set up rules, add assets to your environment, and test, test, test as you learn the process of creating a game.

Week 10: August 12-16

Advanced Video Game Designer

Continue where Video Game Designer left off. Use the same software as the pros to create a level and find out how these skills can be used in careers outside of games.

Structural Engineer

How do you make a structure survive? Use materials both weak and strong to design bridges to span great distances and build towers to withstand incredible force. Put your constructions to the test.

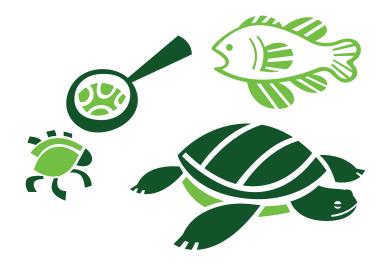
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Frequently Asked Questions

Can I register my child for a camp outside of their grade level?

Sorry. Your child must be the correct age or entering the correct grade level of the camp as listed.

Will my child go on any field trips?

Some camps take offsite field trips, while others participate in virtual field trips or quest speakers. We'll let parents/guardians know if their camper will leave the museum, the outdoor area east of the building, or Lakeshore State Park.

Does my child need to wear a mask or face covering?

Discovery World respects everyone's decision to wear or not wear a mask. We continue to monitor local COVID-19 Community Levels and align with guidance from the CDC and local health officials. Please note that campers will not wear masks in the boats in the Learn to Sail camp due to the water safety hazard.

Will my child explore the museum during camp?

Campers will be in a private classroom focused on learning about their topic. If an exhibit makes sense with the camp topic or there's extra time in the day, campers might explore.

How does Discovery World deal with severe weather?

Keeping campers safe is our top priority. We constantly monitor the weather and adjust schedules, activities, and recess locations according to our policies and recommendations from the National Weather Service.

What if I need to cancel or change my Summer Camp reservation?

All cancellation and rescheduling requests must be made with the Reservations Department at least 3 weeks prior the camp's scheduled start date. You can view the Discovery World reservation policy on page 23 of this brochure.

Is my child permitted to bring a cell phone or other electronic device to camp?

Devices can be distracting, so we ask that all electronic devices be turned off and stored away during camp hours, including lunch and recess times. If a device is being used during camp hours, Summer Camp Staff will hold on to it until the end of the day. Devices also can be stored safely for the day in our electronics lock box. Just speak to Summer Camp Staff.

What if I need to drop off my child late or pick up my child early from camp?

We understand that your family has a busy schedule. If you need any timing accommodations, please notify Summer Camp Staff with as much time as possible. Notifications can be sent by phone, email, or, as a last resort, in-person.

If you need to drop your camper off late, please accompany them into the building and wait with them until they get checked in.

Early pick-ups are restricted during the last 30 minutes of the camp day. If you wish to pick your camper up early, you must do so before 3:45pm (Mon-Thurs) or before 3:00pm (Fri). Pick-up requests after those times will not be allowed and you must wait until normal check-out procedures begin at 4:15pm (Mon-Thurs) or 3:30pm (Fri).

Does Discovery World have a Tax ID number we can use for filings for childcare?

Yes. If you are looking to use the Child and Dependent Care Credit, or if your employer offers reimbursement for summer camps, Discovery World's federal tax ID is 391691578.

Extended Care

Extended Care is available for an additional charge. Pre-registration is required 24 hours in advance. Late registrations will not be accepted.

Extended Care is required for:

check-in procedures.

- Campers that need to be dropped off prior to 9:00am. •
- Campers that need to be picked up after 4:45pm (Mondays-Thursdays) or • after 4:00pm (Fridays).

A \$20 fee will be instituted per session for any camper who participates in extended care but is not pre-registered, in addition to regular session fees.

You can purchase extended care online or by phone by calling the Reservations Department at 414-765-8625.

Extended Care Session pricing and other information is as follows:

AM Care Session:	PM Care Session:	PM Care Session:			
Mon-Fri	Mon-Thurs	Friday			
8:00am - 9:00am	4:45pm - 5:30pm	4:00pm - 5:00pm			
^{\$} 10 per camper per day	^{\$} 5 per camper per day	^{\$} 5 per camper per day			
Free on the first day of a camp	Campers picked up after 5:30p	m (Mon-Thurs) or 5:00pm (Fri)			

week to allow extra time for will be charged an additional \$5 for every 5 minutes late past the pick-up time.

> PM Care will be held on the northwest side of the building. Pick up your camper from the front circle drive.

Tax Information

Discovery World's federal ID is 391691578.

Summer Camp Policies

Payment

Payment is due at the time of registration. Camps cannot be held without payment.

Rescheduling

- To reschedule a camp, you must submit a request at least three (3) weeks prior to the camp's scheduled start date.
- Rescheduling requests made by the three (3) week deadline will be granted but will incur a \$25 rescheduling fee for each camp AND for each time rescheduled.
- Rescheduling requests made after the three (3) week deadline will not be granted. All rescheduling requests are subject to availability.

Cancellations

- If you wish to cancel a camp, you must submit a request at least three (3) weeks prior to the camp's scheduled start date.
- Cancellations made by the three (3) week deadline will receive a refund, minus a \$75 cancellation fee, per camp.
- Cancellations made after the three (3) week deadline will not receive a refund.
- Please note that camps are sold as a package and no prorated refund can be given for days your camper does not attend.

Minimum Attendance Threshold

- Discovery World reserves the right to cancel a camp if it does not meet the minimum attendance threshold.
- If fewer campers register than is required for a camp to take place, Discovery World will notify parents/guardians at least two (2) weeks before the camp start date. In this case, you can either switch to an alternative camp for no additional fee (pending space availability) or receive a full refund.

Scholarships

Discovery World's Access Fund provides scholarships based on financial need. For eligibility details or to apply for a scholarship, please visit **discoveryworld.org/summer-camp.**

Request Rescheduling or Cancellation

Reservations Department Mon - Fri, 8:00am - 4:00pm 414-765-8625 reservations@discoveryworld.org



Summer Camp Schedule

	Week 1: Jun 10-14	Week 2: Jun 17-21	Week 3: Jun 24-28	Week 4: July 1-3 (3 days)	Week 5: Jul 8-12	Week 6: Jul 15-19 ^{Community} _{Camps}	Week 7: Jul 22-26	Week 8: Jul 29- Aug 2	Week 9: Aug 5-9	Week 10: Aug 12-16	Week 11: Aug 19-23
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	Science Madness	Magic & Illusions	Monster Makers	Musicology	Ships Ahoy		Jr. Robotics	Academy	Ships Ahoy	Science Madness	Jr. Robotics
4 ^{th-} 5 th Grade	Design for Your Room	Jr. Clothing	Claymation	Fluid Power	Design for Your Room	No on-site camps	lt's a Disaster	Jr. Clothing Designer LEGO® Robot Engineer	Claymation	Learn to Sail	Chemist in
		Designer	lt's a	Great Lakes	Future Doc		Jr. Architect		Learn to Sail	LEGO [®]	the Kitchen
	Jr. Architect		Disaster	Explorers	Jr. Photographer		Jr. Photographer		Marine Biologist	Robot Engineer	Future Doc
	Marine Biologist	Spy Central	LEGO® Robot Engineer	Rocket Scientist	Techie Tricksters		Learn to Sail		Techie Tricksters	Spy Central	
6 ^{th-} 8 th Grade	Edible Art	Filmmaker 101	Advanced Video Game Designer	Digital Photographer	Ready, Set, Code		Escape!	Custom Electric Guitar	Video Game Designer	Advanced Video Game Designer	
	Robot Games	Ready, Set, Code	Aquarist in Training	Interstellar Investigators		No on-site camps	Movie Magic	Filmmaker 101	Designer	Designer	Makers Gonna Make
	Video Game Designer	Spa Chemistry	Escape!	Makers Gonna Make	Underwater Robotics		Spa Chemistry	Robot Games	Underwater Robotics	Structural Engineer	Sound Make